



#CCC26 TOURNEY WEBSITE - www.capitalcitycupsc.com

Tournament Format & Rules

All teams are guaranteed THREE matches (provided weather cooperative). There is no refund should the tourney be canceled at any time due to weather. We will make every reasonable effort to play, but player safety will be paramount.

The tourney will feature two forty-minute halves with a 7-minute halftime. SCHSL rules apply. We will observe a 'running clock' and only stop the clock on severe injuries and after a goal is scored.

Pictures and updates from the tournament will be circulated via social media. Follow us on Twitter/X at [@capcitycupsc](https://twitter.com/capcitycupsc) and use the hashtag **#CCC26**.

The team listed first will wear DARK kits and be considered the HOME team. Teams listed second will wear WHITE/LIGHT kits.

There will be NO ties! Games will be decided by the SCHSL regular season procedure of two five-minute overtime periods and then a penalty kick shootout, if not already determined.

Tickets

- GoFan.co - <https://gofan.co/event/6058622?schoolId=SC71172>
- Tournament Pass - \$25
- Day Pass - \$10

Points System

The following points system will be followed (10 points maximum for each match):

- 6 points for a win
- 4 points for a win via PKs
- 1 point for a loss via PKs
- 1 point for every goal up to three
- 1 point for a shutout
- 0 points for a loss in regulation
- -1 point for an accumulated red card (two yellow cards)
- -2 points for a straight red card
- Any forfeit will be recorded as 1-0, with 8 points going to the winner.

If, at the completion of group play, a tie in the standings exists in determining the group champion, the following criteria shall be used to determine the champion:

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- Head-to-head competition
- Net Goal Differential (with only +/- 3 goals computed) meaning no match can have more than a three-goal differential. No team will gain a seeding advantage by running up the match score beyond a three-goal differential.
- Fewest goals allowed

In the event of a lopsided result, the SCHSL Mercy Rule shall go into effect.

Soccer Mercy Rule: Should either team be ahead by 5 or more goals (but less than 10) at halftime, the second half will be played for one-half the time that is required by rule (20 min for varsity, 15 min for sub-varsity). If at any point after the completion of one half, the score differential reaches ten goals, the game shall be ended.

NOTE: If the second half starts, a minimum of 10 minutes must be played before the 10-goal differential applies.

Awards will be presented to the Champion and Runner-Up teams, as well as the tourney MVP for each division.

All-Tournament Teams

Each Group:

- Champion – 4 Selections
- Group Winners – 3 Selections
- Group Runner-Up – 2 Selections
- Group #3 & #4 – 1 Selection

Coaches should contact Kevin Heise with Match Scores immediately following the game and All-Tournament selections by Sunday evening at 5:00 pm. CCC Contacts:

- **Kevin Heise** – Gray Collegiate Academy – 803.447.6496 cell / kheise@grayca.com
- **Thad Miller** – River Bluff HS – 803.622.81852 / thad2266@aol.com
- **Bob Taylor** – Chapin HS – 803.446.2960 / btaylor@lexrich5.org